



SNOOKER & BILLIARDS

CENTRAL COAST Inc.

MONDAY NIGHT DIVISION 1 SNOOKER TEAMS FORMAT - 2023

1. TEAMS

- a. Any member club may enter a team ensuring all players are current financial members of the nominating Billiards & Snooker Club
- b. All players must be financial members of SBCC prior to playing and renew membership if due during the competition
- c. All players must remain financial members of nominating club to be eligible to play
- d. There is no limit to registered players per team
- e. Player registration/s must be received a minimum 7 days prior to scheduled play
- f. A player cannot be transferred from another team once they have played a game for another team

2. PLAYING FORMAT

- a. A competition round will be played each Monday night (excluding Public Holidays and other special events)
- b. All teams will compete in a round robin home & away format for the preliminary rounds
- c. Three (3) players are required to compete each round (match)
 - i. Two (2) players are required to constitute a match
 - ii. If a player forfeits the opposing team will be awarded the game win (1 point) and the three (3) frames required to win that game
 - iii. If a team forfeits all three (3) players will be awarded the game win (1 point) and the three (3) frames required to win that game
- d. All games must start at 6:30pm
 - i. If any player is not present to start the game at 6:30pm a one (1) frame penalty is to be applied immediately and after each 15 minutes a subsequent frame penalty applied until the game has started or three (3) frames have been conceded
- e. The competition will be Match Play
 - i. Each player will play a best of 5 frames for 1 game point
 - ii. All three (3) games must be completed
 - iii. The team winning 2 games will be deemed the match winner
- f. All frames will be played off scratch
 - i. Players must play in order of handicap seed

- ii. If a substitute is required after games have commenced a substitute player is permissible however if forced to play out of seed they must concede 20 points or the handicap difference, whichever is greater each frame
- g. A team cap per round is set at -100
 - i. The culmination of player handicaps per match should not exceed -100
 - ii. Handicaps set to each player will be the same as they completed the last teams competition and remain fixed for the duration of the competition
 - iii. Any player participating will be deemed a minimum handicap of -10 (i.e. if you play a +20 player they will count as -10 in your cap)
 - iv. A maximum handicap value -50 will be in place for this competition
 - v. Any newly registered player not known will be set at a handicap of -30 until formally assessed by SBCC officials
- h. Frame scores must be recorded
- i. The Home team captain must ensure:
 - i. Results are text to the recorder 0404 553 043 on the evening of the match
 - ii. Email a Copy/Scan/Photograph of the official team sheet to the recorder within 24 hours of match results@snookercc.com
- j. One (1) team point is offered to any team when all players present in identical team shirts identifying the club they represent, this one (1) point cannot be used to determine the match winner

3. PLAYING RULES

- a. Rules will apply to all games as per the OFFICIAL RULE BOOK of the AUSTRALIAN BILLIARDS & SNOOKER COUNCIL (Nov 2019 Handbook) and are to be observed at all times
- b. The “Foul and a Miss” rule will be imposed on all games in this competition, if deemed the player has not made a “fair” attempt to hit a ball on the non-striker may elect to have the cue ball replaced however only once per sequence.
- c. The “Mercy Rule” will be applied on all frames except a deciding frame in a game, points difference required for the frame to be ‘awarded’ is 3 snookers plus 1 point with each of the colours left on the table, this rule can only be applied after there are no reds on the table

4. FINALS

- a. At the completion of preliminary rounds the qualifying teams will compete in a finals competition and the number of qualifying teams will depend on the total teams entered
 - i. Up to five (5) teams entered = three (3) team semis
 - 1. Week 1 (Semi-Final)
 - a. Teams #2 & #3 winner to Grand-Final, loser out
 - 2. Week 2 (Grand Final)
 - a. Team #1 v Winner Semi-Final
 - ii. Six (6) or more teams entered = four (4) team semis
 - 1. Week 1 (Preliminary Finals)
 - a. Teams #1 & #2, winner to Grand-Final, loser to Semi-Final
 - b. Teams #3 & #4, winner to Semi-Final, loser out
 - 2. Week 2 (Semi-Final)
 - a. Winner to Grand Final, loser out
 - 3. Week 3 (Grand Final)

- b. Teams tied at the completion of preliminary rounds will be selected based on a count back of all recorded results in this order until separated:
 - 1. Matches won/loss differential
 - 2. Games won/loss differential
 - 3. Frames won/lost differential
 - 4. Best won/lost results against equal team
 - c. Three (3) players are required to play in each finals round
 - d. Each player must have competed a minimum of 40% of the preliminary rounds in the team registered to be eligible to play
 - e. Each player will play a best of seven (7) frames for 1 game point
 - f. The team winning two (2) games will be deemed the champions
 - g. All competing players must wear the identical team shirt of the club they are representing
 - h. Finals Matches will be scheduled as follows:
 - i. Grand Final venue will be offered to the minor premiers if they successfully reach the grand final otherwise SBCC will chose a participating member club
 - ii. The highest finishing team will always have hosting rights throughout the finals, except for the grand final unless minor premiers
 - i. SBCC may reschedule and/or allow substitutions in the event extenuating circumstances impact unfavourably on a team's ability to compete
5. **PRIZE-MONEY**
- a. SBCC will provide a cash prize to the representing member clubs for this competition instead of individual trophies
 - b. The Winning Team will be rewarded with 70% and the runner up 30% of the prize pool
 - c. The prize pool will be determined by the player registrations fees less referee fees where required
6. **DRESS CODE**
- a. Preliminary rounds
 - i. Dress standard will be as deemed acceptable by licensed premises
 - ii. All players must wear identical team shirts identifying the club they represent
 - b. Finals
 - i. The preferred dress code for finals is (***Black Dress pants, Black Dress Shoes & Team Shirt***) however the following will be accepted:
 - 1. Neat trousers (no shorts)
 - 2. Identical team shirt identifying the club they represent
 - 3. Neat shoes (no work boots, thongs or sandals)
 - 4. Black Runners/Joggers (primary colour black)
 - ii. SBCC official may disallow a player from playing if they don't meet these guidelines
7. **SUBSTITUTES**
- a. Teams may use a substitute player throughout the preliminary rounds to avoid forfeiting games providing these guidelines are followed:
 - i. Only one (1) player maybe substituted per round
 - ii. Must already be a registered player of this competition
 - iii. Must be a registered player of the same club being represented

- iv. Must play in order of seed/handicap (refer **2.f.ii** if games have already commenced)
- v. A player cannot play finals for a team as a substitute
- vi. Playing as a substitute does not count towards your 40% participation

8. REFEREES

- a. Where available referees will be requested to officiate in Grand Finals only and will be paid for their service

9. PLAYER BEHAVIOUR

- a. Players and captains are required to adhere to the ABSC Code of Ethics available to read on www.snookercc.com (excluding the non-consumption of alcohol clause)
- b. Players and captains are required to adhere to the SBCC Etiquette guidelines, available to read on www.snookercc.com
- c. Players must comply with any requirements and/or directions of the management and staff at the venue (i.e. the licenced club where games are played)

10. TEAM FEES

- a. Team registration fee \$50.00
- b. Player registration fee of \$25.00
- c. Player membership fee maybe applicable if not a current financial member, fees are outlined on player registration application form
- d. All fees will be invoiced to the member club who will be responsible for payment of registration fees

11. DISCLAIMER

- a. SBCC prepares competitions for all members, by participation you automatically agree to all the terms in this document
- b. The SBCC Board reserves the right to alter any rules pertaining to this format at any time deemed necessary and appropriate in the best interest of its members and SBCC

12. PLAYER HANDICAPS

- a. The below table are the set player handicaps for the commencement of the competition
- b. Handicap has been determined using the players last known handicap, unless SBCC believes the cap is not a fair representation of a player's ability
- c. Applied handicaps will be used for player seeding and cap enforcement only
- d. SBCC makes every effort to ensure all players are handicapped correctly, however in the interest of fair play SBCC may at any time adjust a player's handicap

Player	2022 Handicap Teams	2021 Div 1	Grade	Proposed Player Handicap
Eka Hormhuan	-50		A	-50
Adrian Law			A	-50
Rob Elsley			A	-50
Renato De Martin	-46	-40	A	-46
Trevor Rayner		-40	A	-40
Allen House		-40	A	-40
Craig Mills	-40		A	-40
Tony Davies	-36	-25	A	-36
Chris Hayes	-34	-25	A	-34
Kim Williams	-34	-25	A	-34
Dennis Gordge	-32	-30	A	-32
Bruce Cunningham	-32	-25	A	-32
Gary Mares	-32		A	-32
Mick Newman	-28	-20	AM	-28
Peter Mills	-28	-30	AM	-28
Alan Ball	-28	-10	AM	-28
Eric Cairns	-28		AM	-28
Len Wicks	-25		AM	-26
Paul Matheson	-24	-20	AM	-24
Danny Starkey	-22	-15	AM	-22
Greg Franks	-22	-15	AM	-22
Adam McCarthy	-22		AM	-22
Dirk Hellenbroich	-20		AM	-20
Dave Nisbet	-20	-15	AM	-20
Kevin Hall	-20	-10	AM	-20
Mal Lockwood	-20		AM	-20
Rob Slater	-20	-10	AM	-20
Russell Johnson	-12	-25	AM	-20
Steve Whitehead	-8	-20	AM	-20
Neil Audet	-18	-15	AM	-18
Mick Tonkin	-18		AM	-18
Mick Tolhurst	-16	-20	AM	-16
Paul Weatherstone	-16	-15	AM	-16
Danny Jolliffe		-15	AM	-16
Denim Hector	-12		AM	-12