

TUESDAY NIGHT "SUMMER BILLIARDS" TEAMS CHAMPIONSHIP FORMAT – 2023/24

1. <u>TEAMS</u>

- a. Only member clubs are eligible enter teams
- b. Players must be financial members of the nominating Billiards & Snooker Club
- c. Players must be financial members of SBCC prior to playing and renew membership if due during the competition
- d. All players must remain financial members of nominating club to be eligible to play
- e. A player cannot be transferred from another team once they have played a game for another team

2. PLAYING FORMAT

- a. A competition round will be scheduled each <u>Tuesday night</u> (excluding Public Holidays and other special events)
- b. All teams will compete in a round robin home & away format for the preliminary rounds
- c. Each player will compete in a "points up" game (NOT TIMED)
 - i. Players off all/any grade can compete as they only need to score their graded target score:

GRADE	POINTS	3 POINTS	2 POINTS	1 POINT
	TARGET	100%	90%	80%
А	500	500	450	400
AM	425	425	383	340
В	300	300	270	240
С	225	225	203	180
D	150	150	135	120

- d. Players
 - i. Three (3) compete each round (match)
 - ii. Each game will be points up target based on grade
 - iii. All 3 games will be contested each round
 - iv. A player cannot contest 2 games against the same opponent
- e. Forfeits
 - i. Two (2) players are required to constitute a match
 - ii. If a player forfeits the opposing player will be awarded the game win (3 game points)
 - iii. If a team forfeits points will be awarded equal to the maximum points earned by any other team for that round
- f. Commencement of games
 - i. Three (3) games must start at 6:30pm
 - ii. Home team captain to determine order of play and tables allocation during the preliminary rounds
 - iii. SBCC official will determine order of play and table allocation for all finals matches
 - iv. If any player is not present to start the game as scheduled a fifty (50) point penalty is to be applied immediately and awarded to the opponent
 - v. If any game isn't started within 30 minutes the game will be forfeited
- g. Competition points will be awarded as follows:
 - i. Each game will be contested for game points
 - 1. Winner 3 points
 - 2. Loser (scoring 90%+ of their target score score) 2 points
 - 3. Loser (scoring 80%+ of their target score score) 1 point
 - ii. One (1) point bonus for compliance of preliminary round dress code
 - iii. The team winning the most game points will be deemed the match winner
- h. The Home team captain is responsible for:
 - i. Game scores must be recorded
 - ii. The score sheet must be filled out neatly and legible to the recorder to read
 - iii. Results MUST be text to the recorder 0404 553 043 on the evening of the match, Email a Copy/Scan/Photograph of the official team sheet to the recorder within 24 hours of match <u>results@snookercc.com</u>
- i. Venue Closures:
 - i. In the event a game cannot be finished due to the forceful completion and/or exiting a venue due to playing exceeding the venue trading hours the frame (snooker) or game (billiards) will be awarded to the visiting player.

3. <u>HANDICAPPING/GRADING</u>

- i. Handicaps are not win/loss fluctuating on a game/round basis
- ii. Players may play in any order regardless of handicap
- iii. Captains are responsible to record the correct grade & target score when listing your team, penalties apply for playing the incorrect grade

- iv. Player Grading may be reviewed at 1/3 and 2/3 completion of the competition
- v. SBCC makes every effort to ensure all players are handicapped correctly, however in the interest of fair play may at any time adjust a player's handicap.

4. PLAYING RULES

a. Rules will apply to all games as per the OFFICIAL RULE BOOK of the AUSTRALIAN BILLIARDS & SNOOKER COUNCIL (Nov 2019 Handbook) and are to be observed at all times

5. <u>FINALS</u>

- a. A finals competition will follow the preliminary rounds
- b. Refer to the SBCC Teams Championship Finals Criteria and Rules

6. DRESS CODE

- a. Dress standard will be as deemed acceptable by licensed premises
- b. All players must wear identical team shirts identifying the club they represent

7. <u>SUBSTITUTES</u>

a. The use of substitutes is NOT allowed in this competition

8. PLAYER BEHAVIOUR

- a. Players and captains are required to adhere to the ABSC Code of Ethics and ABSC Social Media Policy available to read on www.snookercc.com (excluding the non-consumption of alcohol clause)
- b. Players and captains are required to adhere to the SBCC Etiquette guidelines, available to read on <u>www.snookercc.com</u>
- c. Players must comply with any requirements and/or directions of the management and staff at the venue (i.e. the licenced club where games are played)

9. TEAM FEES

- a. Team registration fee \$75.00
- b. Player registration fee of \$25.00
- c. Player membership fee maybe applicable if not a current financial member, fees are outlined on player registration application form
- d. All fees will be invoiced to the member club who will be responsible for payment of registration fees

10. DISCLAIMER

- a. SBCC prepares competitions for all members, by participation you automatically agree to all the terms in this document
- b. The SBCC Board reserves the right to alter any rules pertaining to this format at any time deemed necessary and appropriate in the best interest of its members and SBCC

11. PLAYER GRADINGS

- a. At time of publishing the following financial members are graded
- b. Known players at time of competition introduction:

A Grade	AM Grade	B Grade	C Grade	D Grade
500UP	425UP	300UP	225UP	150UP
Mick Newman	Danny Jolliffe	Mick	Tony	Chris Walker
		Tolhurst	Redmond	
Dirk	Paul	Jackson	Graham Ellis	Kerrie
Hellenbroich	Matheson	Rishworth		Spindler
Kim Williams	Adam	Kevin Hall	Glen Wallace	
	McCarthy			
Danny Starkey	Russell	Osman	Phil Gunns	
	Johnson	Avdicevic		
	Peter Mills	Steve	Lester	
		Walker	Kirkman	
	Len Wicks	Brian	Peter	
		Munday	Strickland	
	Trevor		Mark	
	Cooper		Sainsbury	
	Chris Hayes		Dave Steer	
			Brett	
			Sanderco	
			Peter Rose	