



## 2026 WEDNESDAY NIGHT HANDICAP TEAMS COMP FORMAT

### 1. TEAMS

- a) Any Member Club may enter a team after ensuring that all players are current financial members of both the nominating club and nominating Billiards & Snooker Club and remain so for the duration of the competition.
- b) All players must be financial members of SBCC prior to playing.
- c) New registrations will be accepted up to 24 hours prior to the start of the last competition date prior to finals at the discretion of the Board.
- d) Player registration/s must be received a minimum of 24 hours prior to scheduled play.
- e) Players are ineligible to be transferred between teams once they have played a game for another team.

### 2. PLAYING FORMAT

- a) A competition round will be scheduled each Wednesday night (excluding Public Holidays and other special events)
- b) All teams will compete in a round robin home & away format for the preliminary rounds
- c) Six (6) players are required to compete each round (match)
  - i. Each player will play two (2) frames singles snooker
  - ii. Each player will play one (1) frame of doubles snooker
  - iii. Singles Frames are to be played prior to doubles.
- d) Forfeits
  - i. Four (4) players are required to constitute a match
  - ii. If a player forfeits the opposing team will be awarded 1 frame point for each frame forfeited
  - iii. If a team forfeits, points will be awarded equal to the maximum points earned by any other team for that round
- e) Commencement of games
  - i. Three (3) games must start by 6:30pm, but can start as early as 6:00pm as long as players are available to play and all players listed in the scorebook. **Once entered in the scorebook no changes are allowed.**
  - ii. If any player is not present to start the game when scheduled or when required a one (1) frame penalty is to be applied immediately, after 15 minutes a subsequent frame penalty applied.
  - iii. At the completion of any game another player must be ready to play until all frames are completed.
  - iv. Any club that has 4 or more tables, **may** choose to use all tables should the visiting club have more than 3 players in attendance.
  - v. Home team captain to determine order of play and tables allocation during the preliminary rounds

- vi. Players may compete in any order, however the order as written in the scorebook will also determine the pairing for the doubles: i.e., 1&2, play together, 3&4 play together and 5&6 play together.
  - vii. All frames will be played off handicap
- f) Competition points will be awarded as follows:
- i. One (1) point awarded for each frame won
  - ii. **Teams meeting the "SBCC Dress Code" will be awarded one point.**

### 3. HANDICAPPING

- a) All registered players will be set a handicap for the commencement of this competition
- b) Handicaps will fluctuate on a weekly basis based on the players win/loss results of singles games only
  - i. When a player wins both singles frames, they will lose 2 points to a maximum of -50
  - ii. When a player loses both singles frames, they will gain 2 points to a maximum of +50. No change to handicap when singles frames are drawn. No changes to handicaps during finals.
- c) Singles frames – handicaps are to be applied in full
- d) Doubles frame – handicaps are to be added together then halved
- e) In the interest of fair play, SBCC reserves the right to adjust handicaps at any time

### 4. PLAYING RULES

- a) Rules will apply to all games as per the WPBSA "Rules of the Game" as shown on SBCC website.
- b) The SBCC modified "Foul and a Miss" applies in this competition. (Refer SBCC Website).
- c) The SBCC "Mercy Rule" will be applied to all frames. (Refer SBCC Website).
- d) Dress code applies to this competition. (Refer SBCC Website).
- e) **Venue Closures:** In the event a game cannot be finished due to the forceful completion and/or exiting a venue due to play exceeding the venue trading hours, any games not completed will remain incomplete. Only completed frames will count towards the team score.

### 5. FINALS

- a) A finals competition will follow the preliminary rounds in accordance with "SBCC Teams Championship Finals Criteria".

### 6. SUBSTITUTES

- a) A player may play as a substitute for another team from the same club a maximum of two (2) times during the preliminary rounds.
- b) Handicaps will be adjusted down in the event of a substitute winning, however will not be adjusted up in the event of a substitute losing.
- c) Playing as a substitute does **NOT** count towards finals qualification for your primary team.

### 7. REFEREES

- a) Where available referees will be requested to officiate in Grand Finals only.

### 8. PLAYER BEHAVIOUR

- a) Players and captains are required to adhere to:
  - i) ABSC Code of Ethics (excluding the non-consumption of alcohol clause) & Social Media Policy. (Refer ABSC website)
  - ii) SBCC Etiquette Guidelines. (Refer SBCC Website)
- b) Players must comply with any requirements and/or directions of the management and staff at the venue (i.e. the licenced club where games are played).

## 9. TEAM & PLAYER FEES

- a. Team registration fee \$ 100.00
- b. Player registration fee \$ 10.00
- c. All fees will be invoiced to the member club which will be responsible for payment of registration fees.

## 10. DISCLAIMER

- c) SBCC prepares competitions for all members. By participation you automatically agree to all the terms in this document and to comply with the ABSC Social Media Policy.
- d) The SBCC Board reserves the right to alter any rules pertaining to this format at any time deemed necessary and appropriate in the best interest of its members and SBCC